

Secret Instruction Manual

By: Magician Dave J. Castle

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What is SLAP!

SLAP! is a card trick that was developed by Magician Dave J. Castle. This effect allows the magician to find a selected card in a very unusual manner. SLAP! can be accomplished with a regular deck of cards and is very easy to do. Castle has been performing this magic effect in his professional shows for years and audiences love it.

Presentation

At the beginning of this card trick, you ask an individual to take your deck of cards and shuffle it. After the spectator shuffles all of the cards, the magician takes the deck back and allows the spectator to choose any card (there is NO force here, this person can take any card). Once this person has a card, he/she needs to look at it and remember it (they may also sign their name on it with a sharpie permanent marker) and then the card is placed back into the deck and the cards are thoroughly shuffled. Next, 5 cards are taken off of the top of the deck and held between the magician's fingers. Finally, the magician slaps these cards with his/her other hand really hard and 4 cards immediately fall to the ground; however, there is one card stuck between the magician's fingers. And of course, when the magician turns this card over it IS the chosen card that the spectator selected!!

The Secret Revealed

There are only two things that you need to practice to make this effect work. First, you need to learn my secret shuffle that will allow you to control the chosen card. Second, you will need to know the secret way to hold the cards so that the chosen card stays between your fingers. These two moves along with how to properly present this effect will be presented in the following sections.

First of all, you will need a deck of cards. I use Bicycle Rider Back playing cards; however, you can use any type of similar deck. I also recommend that you let the spectator sign the card so that he/she can keep it as a souvenir after the miracle is performed. Therefore, you will also need a Sharpie permanent marker. I use a black marker; however, you can use any color you would like.

Figure 1 & 2 below shows the supplies that are needed for this magic trick.



figure 1 Black Sharpie Marker

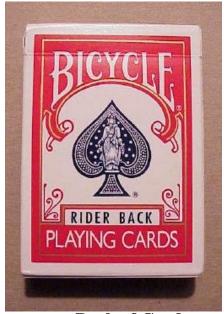


Figure 2 Deck of Cards

Once you have these supplies, you are ready to start practicing.

At the beginning of the magic trick you open up the card box and let the spectator take all of the cards out of the box. After this person has all of the cards in his/her hands, tell the spectator to shuffle all of the cards until he/she is satisfied that they are thoroughly mixed. You may even have this person examine the cards to make sure they are normal (non-gimmicked). Next, take the deck back and fan the cards and let the spectator take any one of the cards and tell this person not to show you the card. At this point, hand the spectator the sharpie marker and have him/her sign their name across the face of the card. Figure 3 on the next page shows an example of where the spectator should sign their name.



figure 3 Signed Playing Card

Okay, at this point you should be holding the entire deck in your hand face down. See figure 4 below for an example.



figure 4

Have the spectator return their signed card face down on top of the deck of cards you are holding. Now it is time for you to perform my secret shuffle that allows you to control their card. The shuffle looks really good and needs to be practiced. It will be discussed on the next page.

At this point you are holding the entire deck of cards face down and the SELECTED/SIGNED card should be face down on top of the deck.

Now you need to make the spectator think that you are thoroughly shuffling the cards when in reality you are controlling their card and forcing it to stay on top of the deck by the end of the shuffle. You may use any type of card control technique that you like as long as the chosen card ends up back where it started, which is face down on top of the deck. In the following paragraphs, I will explain my method of controlling a card for this effect.

First, tilt the deck sideways and hold it with both hands. Figure 5 below illustrates this way of holding the deck.



figure 5

Second, split the deck in half. This is illustrated in figure 6 below.

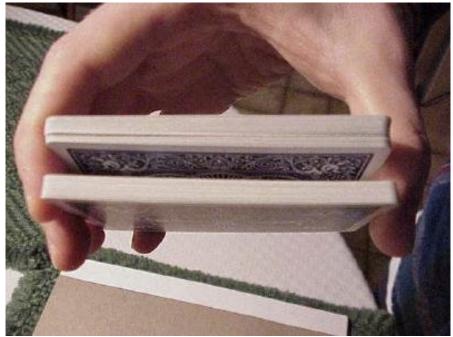


figure 6

Third, lift up the top half of the deck only. See figure 7 below for details.



figure 7

Fourth, place the top half of the deck behind the back part of the deck and maintain a break or space in between these two halves of the deck. See figures 8 & 9 below.

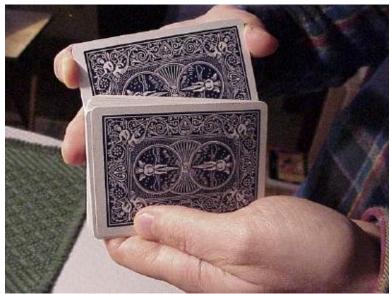


figure 8

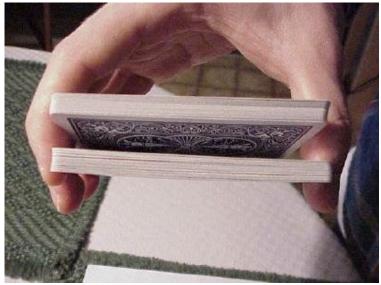


figure 9

Fifth, carefully lift up the cards in the middle keeping a break between the selected card and the other packet of cards. Bring these cards all the way up and to the front of the deck while maintaining the break.



figure 10

Please see figure 11 on the next page for another picture of what this step should look like.



figure 11

Notice how you are pulling out about 50% of the cards from the inside of the top half of the deck and about 50% of the cards from the bottom half of the deck. While these cards are being pulled up by your first finger, middle finger and thumb you need to maintain a break in between these two packets of cards so that you do not lose track of the selected card. These two small packets of cards should be lifted up from between the other cards you are holding and should be brought in front of the deck as illustrated in figure 12 on the next page.



figure 12

Notice in the picture above that when the two small packets of cards are brought to the font of the deck the spectator should only see the one packet. This creates the illusion that their selected card is in the middle of the deck. This is a very deceptive illusion and will fool your audience. What you don't see in this picture is that I am really transferring two small packets of cards to the front of the deck and there is a break or space between them right now. The sixth step is to make sure that you carefully slide the cards from the top packet onto the top of the deck and then quickly put the remaining packet, which has their chosen card, on top of the deck, this action will bring the selected card to the top of the deck.

The seventh step of this card control is to continue shuffling the deck. Right now the spectator thinks their card is lost somewhere in the middle of the deck; however, the truth is that their card is really on top of the deck. Now, to continue shuffling without losing track of their selected card is easy. Here is what you do. Since their card is on top, simply slide their card down a little bit and quickly pick up all of the cards behind it and shuffle them in front of it. This will bring their selected card to the very back of the deck. Now you need to bring their selected card back up to the front while convincing them that you are thoroughly shuffling the deck. Here is how to do that. Hold the deck in both your left and right hands like in figure 5, then with your thumb slide down the card on top of the deck a little bit and with your other hand pick up the rest of the cards behind it and start shuffling them on top of this card when you start getting towards the end of the cards be careful because it is critical that their card is the last one you transfer back on top of the deck. This will take a little bit of practice; however, once you get it down you will be able to do it fast and without looking at the cards. In fast motion is looks very good and whenever I perform this effect people honestly think that their selected card is lost in the deck and that I have no idea where it is.

Okay, you have had a spectator choose and sign a card. Then he/she put the card back into the deck and you shuffled the deck losing their card. Now at this point you should be holding the deck like in figure 4 with their signed card on top of the deck. Take and count five cards off of the top of the deck into a pile and put the rest of the deck of to the side as you will not need it any more at this point. There should be a pile of 5 cards on the table and their selected card should be at the bottom of this pile because if you remember it was on top of the deck and it was the first one you dealt onto the table of the five cards, you may also deal these cards onto the spectator's hand. Next, pick up these five cards, being careful not to let the spectator see the bottom card in advance. Hold them like I am in the figure 13 below.

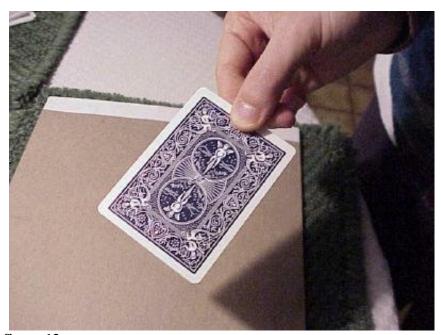


figure 13

As you are holding the cards between your thumb and first finger, carefully push the four cards that are on the top of the selected/signed card forward just a little bit with your thumb without the spectator noticing. It should look like this, check out figure 14.



figure 14

Now comes the really fun part. You get to slap the cards with your other hand. Below in figure 15, I show you approximately where you should hit the cards when you slap them.



figure 15

At this point, you want to hold the cards between your fingers and with your other hand slap the cards really hard and immediately four cards will go flying in the air and of course when you turn your hand over you will reveal the spectator's selected/signed card as in figure 16.



figure 16

Thank you for purchasing SLAP!

By
Magician Dave J. Castle



"I hope you enjoy this magic trick. When it is performed correctly you will really impress people and they will think you really do have magical powers!"

- Dave J. Castle